



SOURCE TAPE PREPARATION (STP)

INTRODUCTION

STP is a conversational utility program which aids the user in preparing and/or editing symbolic source tapes for input to the BETA Assembler.

In the preparation mode, the operator enters source lines through the teletype keyboard. These lines are stored in the source buffer. Backspace, delete and insertion functions allow the operator to correct errors in typing. When the source program has been entered correctly it is punched and a clean listing is produced. In the edit mode the source tape to be corrected is placed in the paper tape reader, and editing commands are typed on the teletype keyboard. Correct source lines from the paper tape are read into the source buffer. Incorrect source lines are skipped, and corrections or insertions are entered through the teletype keyboard. The corrected program is then punched from the source buffer and a new listing is produced.

ENVIRONMENT

Hardware Required:

1. ALPHA LSI or ALPHA 16 with 4K memory and TTY option.
2. ASR 33/35 Teletype

Software Required:

1. Binary Loader (BLD) or Autoload.

Additional Hardware Supported:

1. High speed paper tape reader.
2. High speed paper tape punch.



PROGRAM DESCRIPTION

Upon initial entry, STP immediately types a carriage return, line feed (CRLF), and " > " to indicate to the operator that it is ready to accept a command. Command lines consist of a single letter command ID character followed by one or more parameters separated by a single space and terminated by a period (.). Upon inputting the command line terminator (.), STP will perform a legality check on the parameters, execute the command, and output a CRLF and " > " to indicate that it is ready to accept another command. If an illegal parameter or command ID character is entered, STP will type a left arrow (←), CRLF, and " > " and wait for a legal command. Command lines may be aborted by typing a left arrow (←).

In the example print-outs of the following command descriptions, capital letters represent STP command identification or modifier characters, small letters represent unsigned decimal parameters, the @ symbol represents a single space, and CRLF represents carriage-return line-feed. All STP responses are underlined.

Control Commands

Initialize STP

The I command initializes STP by setting the ADD function termination character to period (.), resetting the tape (T) and buffer (B) line counts to zero and clearing the buffer. When STP is entered it automatically executes an initialize command. Subsequent re-entries will not cause initialization.

```

I.

Initialize tape and buffer line counts to zero and set ADD function
termination character to period (.).

```

Clear Buffer

The B command clears the buffer and resets the buffer line count to zero (no lines in the buffer).

```

B.

Clear the buffer.

```

Set Tape Line Count

The T command allows the user to set or reset the source tape line count. Lines on the source tape are numbered consecutively starting with line 1 corresponding to



the BETA Assembly listing of the program. The STP tape line count always refers to the line number of the last line read from the source tape and does NOT refer to the buffer line count, which may be different due to insertions or deletions. On entry STP sets the tape line count to zero (no lines read).

>T.

>
Reset the source tape line count to zero

>Tn.

>
Set the source tape line count to n (n lines read and ready to read line n + 1).

Set End of Buffer

The E command enables the user to specify the address of the last buffer word so that he may protect the loaders or other programs in upper memory. The end of buffer is initially set to :0FF7 to preserve the Bootstrap.

>Eh.

>
Set the buffer limit to h, a hexadecimal address.

Connect Input/Output Devices

The C command specifies the paper tape devices which are to be used to read and punch source tapes. STP is initially set for teletype reader and punch.

>CRP.

>
Connect high speed reader (R) and high speed punch (P)

>CTT.

>
Connect teletype reader (T) and teletype punch (T).

>CRT.

>
Connect high speed reader (R) and teletype punch (T).

>CTP.

>
Connect teletype reader (T) and high speed punch (P).



Tape Commands

Tape commands control the input of lines from the source tape to the buffer. Source lines are always placed in the buffer following the last line, that is they are added to the current contents of the buffer. When reading source tape, STP edits out rub-outs (all channels punched), nulls (no channels punched), and superfluous carriage returns and line feeds. Extra blanks between the label, op code and address/comments fields are removed to minimize buffer storage requirements and source tape length. Illegal characters (not in the range : A0 through :DF), are replaced by up arrows (↑). Errors in input will cause tape commands to be terminated, and an error message and the line number of the error line will be printed on the teletype. The line in error is not placed in the buffer but is typed on the teletype. It may be corrected by use of the ADD command (see Buffer Commands). If the end of the tape (up arrow in column one or 30 consecutive nulls) is reached or the buffer becomes full, the tape command is terminated. An appropriate message and the line number of the last line entered into the buffer is printed on the teletype. If more than 80 characters appear in a single source record before a carriage-return delimiter is found, input will be terminated.

An average of 10 words of memory are required for each source line read.

Read Tape

The R command reads lines from the source tape up to a specified line and adds them to the buffer. The R command is normally used just before an ADD command to insert lines. The last line read (and placed in the buffer) is printed on the teletype to enable verification of the line count.

```

>Rn.
(source line n printed here)
>
Read source lines to line n and add them to the buffer.

```

Skip Tape

The S command adds source lines to the buffer then skips one or more source lines effectively deleting them. The S command is used to delete source lines or, if used just before an ADD command, to correct error lines. The first and last lines skipped are listed to enable verification of the lines deleted from the tape.

```

>Sn.
(source line n listed here)
>
Read source lines to line n-1, add them to the buffer, and skip
(read but do not input), line n.

```



>Sn@m.

(source line n listed here)

(source line m listed here)

Read source lines to line n-1, add them to the buffer, skip n through m. Next source line to be read is m + 1.

Buffer Commands

Buffer commands allow the operator to insert, delete or list the lines in the buffer. The lines in the buffer are implicitly numbered starting with line one. As lines are inserted or deleted the lines are renumbered, hence it must be remembered that buffer commands refer to buffer line numbers and NOT source line numbers. As a convenience to the operator, the letter "F" when supplied as a parameter is used to denote the final (last) line in the buffer.

Add Buffer Lines from the Keyboard

The A command is used to add or insert lines into the buffer from the teletype keyboard. Upon accepting an ADD command, STP enters the keyboard insertion mode. In this mode lines typed on the keyboard are added to the buffer following a specified line. If an error is made in typing one or more characters, they may be deleted by typing a left arrow (←) for each character to be deleted. An entire line may be deleted by typing a left arrow followed by a carriage-return. When all source lines have been entered, the command mode is resumed by typing a termination character in column one. If the addition of another source line would cause the buffer to overflow, an appropriate message is printed together with the line number of the last tape line read and the command mode is entered to allow the operator to lengthen the buffer or punch the contents of the buffer.

>AF.

(source lines are typed in by the operator)

.

>

Add the following lines to the buffer until the command mode is resumed.

>An.

>

(Source lines are typed in by the operator)

.

>

Insert the following lines in the buffer between buffer lines n and n + 1.

(If n = 0 lines are inserted at the beginning of the buffer.)



ADD Function Terminator

The ADD function is normally terminated by typing a period (.) in column one of a source record. Since BETA Assemblers recognize a period in column one of a source record as a top-of-form command, the user is unable to enter a top-of-form command as a source record. The Q function alleviates this problem by allowing the user to specify which ASCII character is to be used as the ADD function terminator. Once a character has been entered as the ADD function terminator, it will be recognized as such until STP is reinitialized by either the I or E commands or another Q command.

>Qn.

>

Set the ADD function terminator to the ASCII character specified by n.

Delete Buffer Lines

The D command deletes lines from the buffer.

>DF.

>

Delete the final (last)line in the buffer.

>Dn.

>

Delete line n from the buffer.

>Dn@m.

>

Delete lines n through m from the buffer.

List Buffer Lines

The L command is used to list one or more lines in the buffer. Each line specified is listed together with its line number.

>LF.

FFFF (the last buffer line is listed here)

>

List the final (last)line in the buffer.



>Ln.
nnnn (buffer line n is listed here)

>
 List buffer line n.

>Ln@m.
(buffer lines n through m are listed here)

>
 List buffer lines n through m.

>Ll@F.
(the contents of the buffer are listed here)

>
 List the contents of the buffer.

Punch Buffer Lines

The P command punches specified buffer lines on the teletype or high speed punch. If the teletype is the connected punch device (see C command), the lines punched will also be listed. Leader and/or trailer may be punched by typing an "L" and/or "T" modifier character following the command ID character (P). Source lines are punched with a terminating carriage-return line-feed and null character to facilitate manual editing.

>PLT@1@F.
READY P.T. PUNCH AND CYCLE.
AT HALT DISABLE P.T. PUNCH AND CYCLE.
 (the computer halts, operator turns teletype punch on and
 depresses RUN)
 (tape punched here)
 ↑ (the computer halts, operator turns punch off and depresses RUN)
>
 Punch the entire contents of the buffer with leader and trailer
 (on teletype). The special message and operator instructions
 are not applicable when the high speed punch is connected.

When the program is to be reordered or the buffer is too small to hold the entire program, the following commands may be used.

>PL@n@m.
(special message if teletype is punch device).
>
 Punch an initial segment of tape with leader containing
 buffer lines n through m.



>P@n@m.
(special message if teletype is punch device).

Punch an intermediate segment of tape containing lines n through m.

>P@n.
(special message if teletype is punch device).

>
Punch a single buffer line n.

>PT@n@m.
(special message if teletype is punch device).

>
Punch a final segment of tape containing lines n through m.



PROGRAM OPERATION

Program Loading

STP is loaded into lower memory with the Binary Loader (BLD) or Autoload. STP normally resides in memory starting at location zero in order to utilize as much of available memory as possible for source line storage. It may, however, be loaded any place in memory; the higher STP resides in memory, the less memory available for lines storage.

Initialization

STP is entered at relative location zero of the program (normally zero), at which time it will output "STP" and ">" to indicate to the user that command input is required. The user then enters the appropriate commands, based upon the operations to be performed.

Source Tape Preparation

The procedure to prepare an initial source tape is:

1. INITIALIZE STP (I command). This sets the tape and buffer line counts to zero, and sets the ADD function terminator to period (.).
2. CONNECT (C command) the desired devices.
3. Enter an ADD (A) command through the keyboard.
4. Enter each source line followed by a carriage-return. When the program has been entered, type a terminator (normally period) in column one.
5. To check the contents of the buffer (source line storage) enter a LIST command (L1@CF).
6. If an error has been made, DELETE the erroneous line (Dn.) and ADD the correct line (An-1.).
7. When the program (buffer) is correct PUNCH the source tape (PLT@1@F.).
8. To prepare another tape, repeat this procedure from step 1.



Source Tape Editing

The procedure for editing an existing source tape is:

1. INITIALIZE STP (I command). This sets the tape and buffer line counts to zero, and sets the ADD function terminator to period (.).
2. CONNECT (C command) the desired devices.
3. Use the READ (R) command to read correct lines from tape into the buffer.
4. Use the SKIP (S) command to skip over erroneous tape lines.
5. Use the ADD (A) command to enter corrections and insertions into the buffer.
6. If you want to check the contents of the buffer enter a LIST command (Ll@F.).
7. If an error has been made DELETE the erroneous line from the buffer (Dn.) and ADD the corrected line (An-1).
8. When the buffer is correct PUNCH the source tape (~~PLT~~@l@F.).
9. To edit another tape repeat this procedure from step 1.

↑↑
Only for complete
tape with
HEADER and
TRAILER



Appendix A

STP OPERATION SUMMARY

The procedure for loading and executing the Source Tape Preparation utility (STP) is as follows:

1. Load STP into lower memory using the Binary Loader (BLD) or Autoload (load location zero recommended).
2. Enter STP at relative location zero.
3. STP will respond by typing "STP" and " > " on the teletypewriter. The program is now ready to accept its first command (see Appendix B).

NOTE

STP may be restarted at any time by entering at relative location zero.



Appendix B

STP COMMAND SUMMARY

≥AF.	Add keyboard lines to buffer after last line.
≥An.	Add keyboard lines to buffer after line n.
≥B.	Clear the buffer.
≥CTT.	Connect teletype reader and teletype punch.
≥CRT.	Connect high speed reader and teletype punch.
≥CRP.	Connect high speed reader and high speed punch.
≥CTP.	Connect teletype reader and high speed punch.
≥DF.	Delete the last buffer line.
≥Dn.	Delete buffer line n.
≥Dn@m.	Delete buffer lines n through m.
≥Eh.	Set end of buffer to h (hexadecimal).
≥I.	Initialize STP (clear buffer and set T to zero).
≥LF.	List the last buffer line.
≥Ln.	List buffer line n.
≥Ln@m.	List buffer lines n through m.
≥PLT@1@F.	Punch the buffer with leader and trailer.
≥PL@m@m.	Punch buffer lines n through m with leader.
≥P@m@m.	Punch buffer lines n through m.
≥PT@m@m.	Punch buffer lines n through m with trailer.
≥Qn.	Set ADD function termination character to n.
≥Rn.	Read tape to line n and add to buffer.
≥Sn.	Read tape to line n-1, add to buffer, and skip line n.
≥Sn@m.	Read tape to line n-1, add to buffer, and skip lines n through m.
≥T.	Reset tape line count to zero.
≥Tn.	Reset tape line count to n.

```

0002          * SOURCE TAPE PREPARATION (STP) 96005
0003          * COPYRIGHT 1972, COMPUTER AUTOMATION, INC.
0004          *
0005          *           FOR ASR-33 TELETYPE AND/OR
0006          *           HIGH SPEED PAPER TAPE SYSTEM
0007          *
0008          * NOT BINARY RELOCATIBLE
0009          *
0010 0000          REL  0
0011          0000  START EQU  $
0012 0000 FB06          JST  *MSGPP
0013 0001 0341          DATA TITLE
0014 0002 F205  GO      JMP  STP
0015 0003 F2E4          JMP  NXT      INITIALIZE FIRST TIME ONLY
0016 0004 0278  CRLFP  DATA CRLF
0017 0005 0346  KBA    DATA KBB
0018 0006 02B2  ODECP  DATA ODEC
0019 0007 0293  MSGPP  DATA MSG
0020 0008 F603  STP    LDX  KBA      GET KEYBOARD INPUT BUFFER
0021 0009 1328          LLX  1
0022 000A EA26          STX  KLS      MAKE BYTE ADDRESS
0023 000B C252          AXI  BFR+BFR-KBB-KBB  GET END OF PROGRAM
0024 000C EA23          STX  BFRS     STORE BYTE ADDRESS
0025 000D 0110          ZAR
0026 000E 9E0C          STA  GO      RESET 1ST TIME SWITCH
0027 000F 9AF7          STA  SCNT     NO TAPE COUNT
0028 0010 B208          LDA  CAIP
0029 0011 9A59          STA  ESCP
0030 0012 0110  STPC   ZAR
0031 0013 9AF4          STA  BCNT     NO BUFFER COUNT
0032 0014 B218          LDA  BFRS
0033 0015 9AFA          STA  PTR      SET NEXT ENTRY
0034 0016 9AF3          STA  CUL1
0035 0017 F2D0          JMP  NXT
0036          *
0037          * INITIALIZE STP
0038          *
0039 0018 FBFR  INIT    JST  *IKBP     GET CHARACTER
0040 0019 C0AF  CAIP    CAI  '.,'     PERIOD?
0041 001A F612          JMP  STP
0042 001B F2E8          JMP  ERR     NO, ERROR
0043          *
0044          * LIST THE BUFFER
0045          *
0046 001C FAA1  LIST    JST  INF      GET LINES TO LIST
0047 001D FF19  LS1    JST  *CRLFP   OUTPUT CR/LF
0048 001E B2EE          LDA  FRST     GET FIRST
0049 001F FF19          JST  *ODECP   LIST LINE
0050 0020 C6A0          LAP  '        '          OUTPUT SPACE
0051 0021 F0F1          JST  *OTTP
0052 0022 E2E8          LDX  BPTR     GET ADDRESS OF BUFFER
0053 0023 FBED          JST  *GETP     GET CHARACTER

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0054	0024	FBEE	LS2	JST	*OTTP	OUTPUT
0055	0025	0128		IXR		BUMP POINTER
0056	0026	FBEA		JST	*GETP	GET NEXT
0057	0027	C08D		CAI	:8D	CARRIAGE RETURN?
0058	0028	F201		JMP	\$+2	YES
0059	0029	F605		JMP	LS2	NO, KEEP LISTING
0060	002A	0128		IXR		POINT TO NEXT CHARACTER
0061	002B	EADF		STX	BPTR	SAVE POINTER
0062	002C	DAE0		IMS	FRST	UP LINE NUMBER
0063	002D	DADE		IMS	LCNT	DONE?
0064	002E	F611		JMP	LS1	NO
0065	002F	F288		JMP	NXT	YES
0066				*		
0067				*		
0068	0030			ORG	:30	
0069	0030		BFRS	RES	1	
0070	0031		KLS	RES	1	
0071				*		
0072	003C			ORG	:3C	RESERVE SPACE FOR AUTOLOAD
0073				*		
0074				*		DELETE THE SELECTED BUFFER LINES
0075				*		
0076	003C	FA81	DELT	JST	INP	GET LINE TO DELETE
0077	003D	B2CA		LDA	BCNT	GET PRESENT NUMBER OF LINES
0078	003E	8ACD		ADD	LCNT	LESS COUNT TO DELETE
0079	003F	9AC8		STA	BCNT	SAVE AS NEW COUNT
0080	0040	FBD0	DE1	JST	*GETP	<
0081	0041	0128		IXR		< GET PAST DELETE
0082	0042	C08D		CAI	:8D	< SOURCE RECORDS
0083	0043	F201		JMP	\$+2	<
0084	0044	F604		JMP	DE1	I
0085	0045	DAC6		IMS	LCNT	.
0086	0046	F606		JMP	DE1	.
0087	0047	0030		TXA		
0088	0048	92C7		SUB	PTR	AT NEXT ENTRY?
0089	0049	210A		JAZ	DE3	YES, DONE
0090	004A	FBC6	DE2	JST	*GETP	GET CHATACRER
0091	004B	0128		IXR		
0092	004C	EAC2		STX	TEMP	
0093	004D	E2BD		LDX	BPTR	PUT IN NEW LOAATION
0094	004E	FBC3		JST	*PUTP	
0095	004F	EABR		STX	BPTR	
0096	0050	E2BF		LDX	TEMP	GET PRESENT CHARACTER ADDRE
0097	0051	0030		TXA		
0098	0052	92BD		SUB	PTR	SAME AS END OF BUFF?
0099	0053	00C9		JAM	DE2	NO, CONTINUE
0100	0054	B2B6	DE3	LDA	BPTR	YES, SET NEW END OF BUFF
0101	0055	9ABA		STA	PTR	
0102	0056	F291		JMP	NXT	
0103				*		
0104				*		ADD TO BUFFER
0105				*		

0106	0057	FAC3	ADD	JST	IBLN	GET PARAMETERS
0107	0058	C0AF		CAI	'.'	
0108	0059	F201		JMP	\$+2	
0109	005A	F2A9		JMP	ERR	
0110	005B	0030		TXA		X=WHERE TO INSERT
0111	005C	92AR		SUB	BCNT	IN RANGE?
0112	005D	2181		JAL	\$+2	
0113	005E	F2A5		JMP	ERR	NO, ERROR
0114	005F	0030		TXA		YES
0115	0060	FA7A		JST	SBP	GET PAST PART OF BUFFER
0116	0061	FF5D		JST	*CRLFP	OUTPUT CR/LF
0117	0062	B2AD	AD1	LDA	PTR	NEXT CHARACTER STORE
0118	0063	92A5		SUB	EOB	INTO PROCTET MEMORY?
0119	0064	2084		JAM	AD2	
0120	0065	FBB1		JST	*MSGP	YES, OVERFLOW
0121	0066	0300		DATA	BFRF	MESSAGE
0122	0067	FBB2		JST	*LINEP	
0123	0068	F27F		JMP	NXT	
0124	0069	E638	AD2	LDX	KLS	ADDRESS OF INPUT BUFFER
0125	006A	FBAA		JST	*RDKP	GET CHARACTER
0126	006B	C000	ESCP	CAI	0	INSTRUCTION IS BUILT
0127	006C	F27B		JMP	NXT	YES
0128	006D	C08D		CAI	:8D	CARRIAGE RETURN?
0129	006E	F605		JMP	AD2	YES, GET NEW SOURCE
0130	006F	C0DF		CAI	:DF	BACK ARROW?
0131	0070	F60F		JMP	AD1-1	YES, START LINE OVER
0132	0071	FBA0		JST	*PUTP	SAVE CHARACTER
0133	0072	FBA2	AD3	JST	*RDKP	GET NEXT CHARACTER
0134	0073	C0DF	AD4	CAI	:DF	BACK ARROW?
0135	0074	F204		JMP	AD5	YES
0136	0075	FB9C		JST	*PUTP	NO, PUT IN INPUT BUFFER
0137	0076	C08D		CAI	:8D	DONE?
0138	0077	F209		JMP	AD6	YES
0139	0078	F606		JMP	AD3	NO
0140	0079	00A8	AD5	DXR		BACK POINTER UP 1 LOCATION
0141	007A	0030		TXA		
0142	007B	964A		SUB	KLS	PAST START OF BUFFER?
0143	007C	215B		JAZ	AD1-1	YES, RESET
0144	007D	FB97		JST	*RDKP	GET NEXT CHARACTER
0145	007E	C08D		CAI	:8D	CARRIAGE RETURN?
0146	007F	F616		JMP	AD2	YES, IGNORE LAST LINE ENTER
0147	0080	F63D		JMP	AD4	NO, CONTINUE
0148	0081	0030	AD6	TXA		
0149	0082	9651		SUB	KLS	DETERMINE INPUT COUNT
0150	0083	8A8C		ADD	PTR	DETERMINE WHERE TO MOVE TO
0151	0084	9A89		STA	LAST	
0152	0085	BA8A		EMA	PTR	
0153	0086	9A88		STA	TEMP	
0154				* CREATE A	HOLE	
0155	0087	E287	AD7	LDX	TEMP	GET FROM ADDRESS
0156	0088	0030		TXA		
0157	0089	9281		SUB	BPTR	SAME AS START?

0158	008A	2108	JAZ	AD8	YES
0159	008B	00A8	DXR		BACKUP
0160	008C	FB84	JST	*GETP	GET CHARACTER
0161	008D	EA81	STX	TEMP	
0162	008E	E27F	LDX	LAST	SET STORE LOCATION
0163	008F	00A8	DXR		BACKUP 1
2164	0090	EA7D	STX	LAST	
0165	0091	FB80	JST	*PUTP	STORE CHARACTER
0166	0092	F60B	JMP	AD7	LOOP AGAIN
0167			* FILL HOLE		
0168	0093	E662	AD8	LDX	KLS
0169	0094	EA78	STX	FRST	GET FIRST CHARACTER ADDRESS
0170	0095	E277	AD9	LDX	FRST
0171	0096	FB7A	JST	*GETP	GET CHARACTER
0172	0097	0128	IXR		
0173	0098	EA74	STX	FRST	
0174	0099	E271	LDX	BPTR	
0175	009A	FB77	JST	*PUTP	PUT INTO BUFFER
0176	009B	EA6F	STX	BPTR	SAVE POINTER
0177	009C	C08D	CAI	:8D	CARRIAGE RETURN?
0178	009D	F201	JMP	S+2	
0179	009E	F609	JMP	AD9	NO, CONTINUE
0180	009F	0A68	IMS	BCNT	BUMP RECORD COUNT
0181	00A0	F63F	JMP	AD1	
0182			*		
0183			* CLEAR BUFFER AREA		
0184			*		
0185	00A1	FB72	CLR	JST	*IKBP
0186	00A2	C0AE		CAI	','
0187	00A3	F691		JMP	STPC
0188	00A4	F25F		JMP	ERR
0189			*		
0190			* RESET TAPE COUNT		
0191			*		
0192	00A5	FB72	RSET	JST	*IDECP
0193	00A6	C0AF		CAI	','
0194	00A7	F201		JMP	S+2
0195	00A8	F25R		JMP	ERR
0196	00A9	EA5D		STX	SCNT
0197	00AA	F23D		JMP	NXT
0198			*		
0199			* SET END OF BUFFER BYTE ADDRESS		
0200			*		
0201	00AB	FB6D	END	JST	*IHEXP
0202	00AC	C0AE		CAI	','
0203	00AD	F201		JMP	S+2
0204	00AE	F255		JMP	ERR
0205	00AF	C328		SXI	40
0206	00B0	1328		LLX	1
0207	00B1	FA57		STX	EOB
0208	00B2	F235		JMP	NXT
0209		00B3	QTERM	EQU	S

```

0210 00B3 FB60 JST *IKBP GET DELIMITER
0211 00B4 0048 TAX SAVE
0212 00B5 FB5E JST *IKBP GET NEXT
0213 00B6 C0AF CAI '.' PERIOD?
0214 00B7 F201 JMP $+2 YES
0215 00B8 F24B JMP ERR NO, ERROR
0216 00B9 0030 TXA
0217 00BA A202 IOR QCAI MAKE INSTRUCTION
0218 00BB 9E50 STA ESCP
0219 00BC F22B JMP NXT DONE
0220 00BD C000 QCAI CAI 0
0221 *
0222 * GET LIST PARAMETERS ROUTINE
0223 *
0224 00BE 0800 INP ENT
0225 00BF FA5B JST IBLN GET DECIMAL VALUES
0226 00C0 EA4C STX FRST SAVE FIRST VALUE
0227 00C1 C0AE CAI '.' DONE?
0228 00C2 F207 JMP INP1 YES
0229 00C3 C0A0 CAI ' ' MORE?
0230 00C4 F201 JMP $+2 YES
0231 00C5 F23F JMP ERR NO, ERROR
0232 00C6 FA54 JST IBLN GET SECOND PARAMETER
0233 00C7 C0AE CAI '.' DONE?
0234 00C8 F201 JMP $+2 YES
0235 00C9 F23A JMP ERR NO, ERROR
0236 00CA EA43 INP1 STX LAST SAVE SECOOD PARAMETER
0237 00CB 0030 TXA
0238 00CC 9240 SUB FRST LAST>FIRST?
0239 00CD 3081 JAP $+2
0240 00CE F235 JMP ERR NO, ERROR
0241 00CF 0210 CAR MAKE CONNT NEG
0242 00D0 9A3B STA LCNT
0243 00D1 B236 LDA BCNT LAST KNOWN RECORD>DELETEDAS
0244 00D2 923B SUB LAST
0245 00D3 3081 JAP $+2
0246 00D4 F22F JMP ERR NO, ERROR
0247 00D5 B237 LDA FRST FIRST=0?
0248 00D6 3101 JAN $+2 YES, ERROR
0249 00D7 F22C JMP ERR
0250 00D8 00D0 DAR
0251 00D9 FA01 JST SBP
0252 00DA F71C RTN INP
0253 *
0254 * GET PAST NOT DELETE PART
0255 *
0256 00DB 0800 SBP ENT
0257 00DC 0210 CAR ONE'S COMPLEMENT
0258 00DD 9A31 STA TEMP SAVE COUNT
0259 00DE E6AF LDX BFRS BET BYTE ADDRESS OF BUFFER
0260 00DF DA2F SB1 IMS TEMP DONE?
0261 00E0 F202 JMP SB2 NO

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0262	00E1	EA29		STX	BPTR	SAVE BYTE ADDRESS
0263	00E2	F707		RTN	SBP	EXIT
0264	00E3	FB2D	SB2	JST	*GETP	GET CHARACTER
0265	00E4	0128		IXR		BUMP POINTER
0266	00E5	C08D		CAI	:80	CARRIAGE RETURN?
0267	00E6	F607		JMP	SB1	YES
0268	00E7	F604		JMP	SB2	NO
0269			*			
0270			*	GET	OPERATOR OPTION	
0271			*			
0272	00E8	FFE4	NXT	JST	*CRLFP	OUTPUT CR/LF
0273	00E9	C6BF		LAP	'>'	
0274	00EA	FB28		JST	*OTTP	ISSUE ">"
0275	00EB	FB28		JST	*IKBP	GET NEXT CHAR
0276	00EC	C0C9		CAI	'I'	WHICH OPTION?
0277	00ED	F6D5		JMP	INIT	
0278	00EE	C0CC		CAI	'L'	
0279	00EF	F6D3		JMP	LIST	
0280	00F0	C0C4		CAI	'D'	
0281	00F1	F6B5		JMP	DELT	
0282	00F2	C0C1		CAI	'A'	
0283	00F3	F69C		JMP	ADD	
0284	00F4	C0D4		CAI	'T'	
0285	00F5	F650		JMP	RSET	
0286	00F6	C0C2		CAI	'B'	
0287	00F7	F656		JMP	CLR	
0288	00F8	C0D0		CAI	'P'	
0289	00F9	F242		JMP	PNCH	
0290	00FA	C0D1		CAI	'Q'	
0291	00FB	F648		JMP	QTERM	
0292	00FC	C0C5		CAI	'E'	
0293	00FD	F652		JMP	END	
0294	00FE	C0C3		CAI	'C'	
0295	00FF	F225		JMP	CIO	
0296	0100	C0D2		CAI	'R'	
0297	0101	F26A		JMP	TAPE	
0298	0102	C0D3		CAI	'S'	
0299	0103	F269		JMP	TAPE	
0300	0104	C6DF	ERR	LAP	:DF	NONE, OUTPUT BACK ARROW
0301	0105	FB0D		JST	*OTTP	
0302	0106	F61E		JMP	NXT	
0303			*			
0304			*	DATA/ITEMS		
0305			*			
0306	0107	0800	SCNT	HLT		
0307	0108	0800	BCNT	HLT		
0308	0109	1F9E	EOB	DATA	:1F9E	(:FF7-40)*2
0309	010A	0800	COL1	HLT		
0310	010B	0800	BPTR	HLT		
0311	010C	0800	LCNT	HLT		
0312	010D	0800	FRST	HLT		
0313	010E	0800	LAST	HLT		

0314	010F	0800	TEMP	HLT		
0315	0110	0800	PTR	HLT		
0316			*			
0317			*	INDIRECT	POINTERS	
0318			*			
0319	0111	0257	GETP	DATA	GET	
0320	0112	0246	PUTP	DATA	PUT	
0321	0113	0273	OTTP	DATA	OTT	
0322	0114	0266	IKBP	DATA	IKB	
0323	0115	0281	RDKP	DATA	RDK	
0324	0116	026C	LDRP	DATA	LDR	
0325	0117	0293	MSGP	DATA	MSG	
0326	0118	029F	IDECP	DATA	IDEC	
0327	0119	02CB	IHEXP	DATA	IHEX	
0328	011A	01FB	LINEP	DATA	LINE	
0329			*			
0330			*	GET NUMBER TO	INSERT AFTER	
0331			*			
0332	011B	0800	IBLN	ENT		
0333	011C	FF04	JST	*IDECP	GET DECIMAL	NUMBER
0334	011D	C0C6	CAI	'F'	LAST?	
0335	011E	F201	JMP	\$+2	YES	
0336	011F	F704	RTN	IBLN	NO, EXIT	
0337	0120	2801	JXZ	\$+2	CHECK NO	VALUE
0338	0121	F61D	JMP	ERR	VALUE, ERROR	
0339	0122	E61A	LDX	BCNT	GET NEXT	SOURCE ADDRESS
0340	0123	FF0F	JST	*IKBP	GET NEXT	CHAR
0341	0124	F709	RTN	IBLN	EXIT	
0342			*			
0343			*	SELECT	I/O DEVICES	
0344			*			
0345	0125	FF11	C10	JST	*IKBP	GET OPTION
0346	0126	C0D4	CAI	'T'	INPUT	TELETYPE READER
0347	0127	F203	JMP	C1		
0348	0128	C0D2	CAI	'R'	INPUT	HIGH SPEED READER
0349	0129	F201	JMP	C1		
0350	012A	F626	JMP	ERR		
0351	012B	9E1C	C1	STA	TEMP	SAVE
0352	012C	FF18	JST	*IKBP	GET OUTPUT	DEVICE
0353	012D	C0D4	CAI	'T'	TELETYPE	PUNCH
0354	012E	F203	JMP	C2		
0355	012F	C0D0	CAI	'P'	HIGH	SPEED PUNCH
0356	0130	F201	JMP	C2		
0357	0131	F62D	JMP	ERR		
0358	0132	0048	C2	TAX		
0359	0133	FF1F	JST	*IKBP	GET NEXT	CHAR
0360	0134	C0AF	CAI	','	PERIOD?	
0361	0135	F201	JMP	\$+2	YES	
0362	0136	F632	JMP	ERR	NO, ERROR	
0363	0137	EAC9	STX	OCHR	SAVE OUT	CHARACTER
0364	0138	B629	LDA	TEMP	SAVE IN	CHARACTER
0365	0139	9A01	STA	ICHR		

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0366 013A F652      JMP  NXT
0367 013B 00D4  ICHR  DATA :D4
0368
0369      *
0370      *      PUNCH THE BUFFER FROM INPUT PARAMETERS
0371      *
0371 013C 0108  PNCH  ZXR      GET PARAMETER
0372 013D FF29  P1    JST  +IKBP   GET PARAMETER
0373 013E C0A0      CAI  ' '      SPACE=NO LEADER OR
0374 013F F208      JMP  P4      LEA
0375 0140 C0CC      CAI  'L'     LEADER?
0376 0141 F204      JMP  P3      YES
0377 0142 C0D4      CAI  'T'     TRAILER?
0378 0143 F201      JMP  P2      YES
0379 0144 F640      JMP  ERR     NO, ERROR
0380 0145 C201  P2    AXI  1     0=NEITHER 1=LEADER 2=
0381 0146 C201  P3    AXI  1     TRAILER 3=BOTH
0382 0147 F60A      JMP  P1
0383 0148 EA6E  P4    STX  RDL     SAVE LEADER TRAILER PARAMET
0384 0149 FE8B      JST  INP     GET PUNCH PARAMETER
0385 014A B2B6      LDA  OCHR    GET OUTPUT DEVICE
0386 014B C0D0      CAI  'P'     HIGH SPEED PUNCH?
0387 014C F203      JMP  P5      NO, OUTPUT A MESSAGE
0388 014D FF36      JST  +MSGP
0389 014E 02E7      DATA PRDY
0390 014F 0801      STOP 1
0391 0150 E266  P5    LDX  RDL     PUNCH LEADER?
0392 0151 11A8      RRX  1
0393 0152 3201      JOR  P6
0394 0153 FF3D      JST  +LDRP   YES, PUNCH IT
0395 0154 E649  P6    LDX  BPTR    GET POINTER OF DATA TO OUTP
0396 0155 FF44  P7    JST  +GETP   GET CHATACTER
0397 0156 FAE2      JST  OPT     OUTPUT IT
0398 0157 0128      IXR      BUMP POINTER
0399 0158 C08D      CAI  :8D    CARRIAGE RETURN?
0400 0159 F201      JMP  $+2    YES
0401 015A F605      JMP  P7     NO, CONTINUE
0402 015B C68A      LAP  :8A    OUT PUT LINE FEED
0403 015C FADC      JST  OPT
0404 015D 0110      ZAR      OUTPUT A NULL FRAME
0405 015E FADA      JST  OPT
0406 015F DE53      IMS  LCNT   DONE?
0407 0160 F608      JMP  P7     NO
0408 0161 B255      LDA  RDL    YES, PUNCH TRAILER?
0409 0162 11D1      RRA  2
0410 0163 3205      JOR  P8
0411 0164 C6DE      LAP  :DE    YES, FIRST PUNCH UP ARROW
0412 0165 FAD3      JST  OPT
0413 0166 C68D      LAP  :8D    AND A CARRIAGE RETURN
0414 0167 FAD1      JST  OPT
0415 0168 FF52      JST  +LDRP  NOW TRAILER
0416 0169 B297  P8    LDA  OCHR   OUTPUT DEVICE TTY?
0417 016A C0D4      CAI  'T'

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0418	016B	0802		STOP 2	YES, HALT
0419	016C	F684		JMP NXT	
0420			*		
0421			*	READ TAPE INTO BUFFER	
0422			*		
0423	016D	9E61	TAPE	STA LCNT	SAVE OPTION (R OR S)
0424	016E	FF56		JST *IDECF	GET PARAMETER
0425	016F	9E60		STA TEMP	SAVE INPUT CHARACTER
0426	0170	0030		TXA	
0427	0171	966A		SUB SCNT	PARAMETER>PRESENT COUNTER
0428	0172	3181		JAG \$+2	
0429	0173	F66F		JMP ERR	NO, ERROR
0430	0174	B665		LDA TEMP	
0431	0175	EE68		STX FRST	SAVE PARAMETER
0432	0176	E66A		LDX LCNT	WHICH OPTION?
0433	0177	C1D3		CXI 'S'	
0434	0178	F204		JMP T1	SKIP
0435	0179	E66C		LDX FRST	MUST BE READ
0436	017A	C0AE		CAI '.'	LAST CHARACTER PERIOD?
0437	017B	F208		JMP T2	YES
0438	017C	F678		JMP ERR	NO, ERROR
0439			*	SKIP OPTION	
0440	017D	E670	T1	LDX FRST	
0441	017E	C0AE		CAI '.'	
0442	017F	F204		JMP T2	
0443	0180	C0A0		CAI ' '	' SPACE MEANS GET PA
0444	0181	F201		JMP \$+2	
0445	0182	F67E		JMP ERR	
0446	0183	FF6B		JST *IDECF	GET FINAL PARAMETER
0447			*	READ OPTION	
0448	0184	EE76	T2	STX LAST	SAVE LAST VALUE
0449	0185	C0AE		CAI '.'	LAST CHARACTER PERIOD?
0450	0186	F201		JMP \$+2	YES
0451	0187	F683		JMP ERR	NO, ERROR
0452	0188	0030		TXA	FIRST PARAM > LAST?
0453	0189	967C		SUB FRST	
0454	018A	3081		JAP \$+2	
0455	018B	F687		JMP ERR	YES, ERROR
0456	018C	B67C	T3	LDA PTR	OVERFLOW MEMORY?
0457	018D	9684		SUB EOB	
0458	018E	2083		JAM T4	
0459	018F	FF78		JST *MSGP	YES, OUTPUT MESSAGE
0460	0190	030D		DATA BFRF	
0461	0191	F205		JMP TERR	
0462	0192	FA24	T4	JST RDL	READ A RECORD
0463	0193	DE8C		IMS SCNT	BUMP RECORD NUMBER
0464	0194	2105		JAZ T5	NEW RECORD OK?
0465	0195	FF7E		JST *MSGP	NO, OUTPUT MESSAGE
0466	0196	032E		DATA ERRM	
0467	0197	FA63	TERR	JST LINE	
0468	0198	FA59		JST LLL	LIST LAST LINE
0469	0199	F6B1		JMP NXT	

0470	019A	DE92	T5	IMS	BCNT	BUMP BUFFER COUNT
0471	019B	B694		LDA	SCNT	DONE INPUTTING?
0472	019C	968F		SUB	FRST	
0473	019D	26D1		JAM	T3	NO, CONTINUE
0474	019E	B692		LDA	LCNT	YES
0475	019F	C0D2		CAI	'R'	READ OPTION?
0476	01A0	F285		JMP	T6	YES
0477	01A1	B697		LDA	COLI	NO, SKIP , SETUP FAKE STORE
0478	01A2	9E92		STA	PTR	
0479	01A3	B698		LDA	ECNT	DECREMENT BUFFER COUNT
0480	01A4	00D0		DAR		
0481	01A5	9E9D		STA	BCNT	
0482	01A6	C6A0	T6	LAP	'	' OUTPUT SPACE
0483	01A7	FF94		JST	*OTTP	
0484	01A8	FA49		JST	LLL	AND LAST LINE INPUT
0485	01A9	B698		LDA	LAST	DONE SKIPPING?
0486	01AA	96A3		SUB	SCNT	
0487	01AB	3181		JAN	\$+2	
0488	01AC	F0C4		JMP	NXT	YES
0489	01AD	FACA		JST	CRLF	NO
0490	01AE	FA08	T7	JST	RDL	READ A RECORD
0491	01AF	DEAR		IMS	SCNT	UPDATE TAPE COUNT
0492	01B0	E6A6		LDX	COLI	RESET FAKE STORE POINTER
0493	01B1	EEA1		STX	PTR	
0494	01B2	B6A8		LDA	SCNT	DONE?
0495	01B3	96A5		SUB	LAST	
0496	01B4	20C6		JAN	T7	NO
0497	01B5	FA3C		JST	LLL	YES, LIST LAST LINE INPUT
0498	01B6	F0CE		JMP	NXT	
0499			*			
0500			*			READ SOURCE LINE FROM TAPE
0501			*			
0502	01B7	0800	RDL	ENT		
0503	01B8	B67D		LDA	ICHR	WHICH INPUT DEVICE?
0504	01B9	C0D4		CAI	'T'	
0505	01BA	4038		SEL	073	READ FROM TTY
0506	01BB	C0D2		CAI	'R'	
0507	01BC	4033		SEL	063	READ FROM HS READER
0508	01BD	E6AD		LDX	PTR	POINT TO NEXT ENTRY BUFFER
0509	01BE	EEAF		STX	TEMP	
0510	01BF	0110	BEG	ZAR		
0511	01C0	9EB5		STA	BPTR	RESET ERROR FLAG
0512	01C1	E682		LDX	TEMP	
0513			*			PROCESS LABEL FIELD
0514	01C2	FA42		JST	RDT	GET CHARACTER
0515	01C3	FF81		JST	*PUTP	PUT IN BUFFER
0516	01C4	C0DF		CAI	:DE	UP ARROW?
0517	01C5	F268		JMP	EOT	YES, END OF PAPE
0518	01C6	C0AA		CAI	'*'	COMMENT?
0519	01C7	F21D		JMP	CMT	YES
0520	01C8	C2A0	LBL	CAI	'	' SPACE?
0521	01C9	F203		JMP	GOP	YES

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0522 01CA FA3A JST RDT
0523 01CB FFB9 JST *PUTP
0524 01CC F604 JMP LBL
0525 * PROCESS OPERAND FIELD
0526 01CD FA37 GOP JST RDT GET NEXT CHARACTER
0527 01CE C0A0 CAI ' ' SPACE?
0528 01CF F602 JMP GOP YES
0529 01D0 FFBF JST *PUTP NO, PUT IN BUFFER
0530 01D1 FA33 OP JST RDT GET NEXT CHARACTER
0531 01D2 FFC0 JST *PUTP PUT IN BUFFER
0532 01D3 C0A0 CAI ' ' SPCE?
0533 01D4 F201 JMP GAD YES
0534 01D5 F604 JMP OP NO, CONTINUE WITH OPERAND
0535 * PROCESS EXPRESSION FIELD
0536 01D6 FA2F GAD JST RDT GET NEXT CHARACTER
0537 01D7 C0A0 CAI ' ' SPACE
0538 01D8 F602 JMP GAD YES, GET PAST SPACES
0539 01D9 FFC7 JST *PUTP
0540 01DA C0A7 CAI ' ' ' ' TEXT STRING?
0541 01DB F209 JMP CMT YES
0542 01DC FA28 AD JST RDT NO, GET NEXT CHARACTER
0543 01DD FFC8 JST *PUTP PUT IN BUFFER
0544 01DE C0A0 CAI ' ' SPACE?
0545 01DF F201 JMP $+2 YES
0546 01E0 F604 JMP AD NO
0547 01E1 FA23 JST RDT
0548 01E2 C0A0 CAI ' '
0549 01E3 F602 JMP $-2
0550 01E4 FFD2 JST *PUTP
0551 01E5 FA1F CMT JST RDT
0552 01E6 F602 JMP $-2
0553 *
0554 * END OF LINE (:8D) ENCOUNTER
0555 *
0556 01E7 FFD5 EOL JST *PUTP PUT :8D INTO BUFFER
0557 01E8 00B0 DXA INPUT ANNY?
0558 01E9 96DA SUB TEMP
0559 01EA 216R JAZ BEG NO, START OVER
0560 01EB EEDR STX PTR SAVE NEXT STORE ADDRESS
0561 01EC B6DD LDA TEMP
0562 01ED 9EE3 STA COL1 SAVE NEXT STORE ADDRESS
0563 01EE B6E3 LDA BPTR
0564 01EF 4034 SEL 064 STOP READERS
0565 01F0 403C SEL 074
0566 01F1 F73A RTN RDL
0567 *
0568 * LIST LAST LINE ROUTINE
0569 *
0570 01F2 0800 LLL ENT
0571 01F3 FA84 JST CRLF OUTPUT CR/LF
0572 01F4 E6EA LDX COL1 HET ADDRESS OF DATA
0573 01F5 FFE4 LL1 JST *GETP GET CHARACTER

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0574 01F6 C08D      CAI  :8D      DONE?
0575 01F7 F705      RTN  LLL      YES, EXIT
0576 01F8 FFE5      JST  *OTTP    NO, OUTPUT
0577 01F9 0128      IXR          BUMP POINTER
0578 01FA F005      JMP  LL1      LOOP AGAIN
0579
0580          *
0581          *      OUTPUT ERROR MESSAGE
0582          *
0582 01FB 0800      LINE  ENT
0583 01FC FFE5      JST  *MSGP    OUTPUT MESSAGE
0584 01FD 0329      DATA LINM
0585 01FE B6F6      LDA  BCNT     ERROR LINE AND LAST NUMBER
0586 01FF FAB2      JST  ODEC
0587 0200 F705      RTN  LINE
0588 0201 00D4      OCHR DATA :D4  OUTPUT DEFAULT TO TELETYPE
0589
0590          *
0591          *      READ PAPER TAPE ROUTINE
0592          *
0592 0202 C6DE      RD4   LAP  :DE      A=UPARROW
0593 0203 DEF8      IMS  BPTR     SET BAD INPUT FLAG
0594 0204 F300      RTN  RDT
0595          * READ FROM TAPE DRIVER
0596 0205 0800      RDT   ENT
0597 0206 C71F      LAM  30      SET TIME OUT COUNTER
0598 0207 9A31      STA  OPT
0599 0208 B0CD      RD1   LDA  ICHR     WHICH DEVICE?
0600 0209 C0D4      CAI  'T'
0601 020A F204      JMP  RD2
0602 020B 4931      SEN  061     HS READER INPUT
0603 020C F601      JMP  $-1
0604 020D 5830      INA  060
0605 020E F203      JMP  RD3
0606 020F 4939      RD2   SEN  071     TTY INPUT
0607 0210 F601      JMP  $-1
0608 0211 5838      INA  070
0609          * PROCESS CHARACTER
0610 0212 A27C      RD3   IOR  H80     SET PARITY BIT
0611 0213 9A58      STA  LDR      SAVE
0612 0214 C352      SXI  82      80 CHART C.R. + 1 MORE
0613 0215 0030      TXA
0614 0216 C252      AXI  82      IS ERROR
0615 0217 9340      SUB  *PTRP    OVER LIMIT?
0616 0218 3106      JAN  RD31     NO
0617 0219 4034      SEL  064     YES, STOP
0618 021A 403C      SEL  074     ALL
0619 021B FA77      JST  MSG      ERROR MESSAGE
0620 021C 0335      DATA 081
0621 021D F31A      JMP  *NXTP
0622 021E B24D      RD31  LDA  LDR      REBUILD
0623 021F C08A      CAI  :8A     LINE FEED?
0624 0220 F618      JMP  RD1     YES, INNORE
0625 0221 C08D      CAI  :8D     CARRIAGE RETURN?

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0626	0222	F63B	JMP	EOL	YES, END OF LINE
0627	0223	C080	CAI	:80	NULL?
0628	0224	F20A	JMP	RD5	YES, BUMP COUNTER
0629	0225	C0DF	CAI	:DF	BACK ARROW?
0630	0226	F667	JMP	BEG	YES, START OVER
0631	0227	C0FF	CAI	:FF	ERROR PUNCH(RUB OUT)?
0632	0228	F620	JMP	RD1	YES, IGNORE
0633	0229	9266	SUB	HE0	IN RANGE OC CHARACTERS
0634	022A	30EB	JAP	RD4	NO
0635	022B	8A65	ADD	H40	
0636	022C	20EA	JAM	RD4	NO
0637	022D	8A64	ADD	HA0	REBUILD
0638	022E	F729	RTN	RDT	EXIT
0639	022F	DA09	RD5	IMS OPT	TIMED OUT?
0640	0230	F628	JMP	RD1	NO
0641			*		
0642			*	NO MORE TAPE IN READER	
0643			*		
0644	0231	4034	EOT	SEL 064	
0645	0232	403C		SEL 074	STOP READERS
0646	0233	FA5F		JST MSG	OUTPUT MESSAGE
0647	0234	0320		DATA EOTM	
0648	0235	FE3A		JST LINE	AND LINE MESSAGE
0649	0236	FE44		JST LLL	
0650	0237	F300		JMP *NXTP	GO TO START
0651	0238	00EB	NXTP	DATA NXT	
0652			*		
0653			*	OUTPUT TO PUNCH	
0654			*		
0655	0239	0800	OPT	ENT	
0656	023A	BE39		EMA OCHR	
0657	023B	C0D4		CAI 'T'	WHICH OUTPUT DEVICE?
0658	023C	F206		JMP OP1	
0659	023D	BE3C		EMA OCHR	GET CHARACTER
0660	023E	4034		SEL 064	
0661	023F	6C30		UTA 060	OUTPUT TO HS PUNCH
0662	0240	4931		SEN 061	
0663	0241	F001		JMP \$-1	
0664	0242	F709		RTN OPT	
0665	0243	BE42	OP1	EMA OCHR	GET CHARACTER
0666	0244	FA2F		JST OTT	OUTPUT TO TELETYPE
0667	0245	F70C		RTN OPT	
0668			*		
0669			*	PUT CHARACTER INTO MEMORY	
0670			*	X=BYTE ADDRESS WHERE TO STORE	
0671	0246	0800	PUT	ENT	
0672	0247	9A18		STA A	SAVE CHARACTER
0673	0248	EA18		STX X	SAVE ADDRESS
0674	0249	13A8		LRX 1	STORE WHICH WAY?
0675	024A	2204		JOS \$+5	
0676	024B	1357		LLA 8	STORE LEFT
0677	024C	BC00		EMA 00	

```

0678 024D 8214 AND KFF
0679 024E F202 JMP $+3
0680 024F 8C00 EMA #0
0681 0250 8212 AND KFF0 STORE RIGHT
0682 0251 A400 IOR #0
0683 0252 9C00 STA #0
0684 0253 E20D LDX X
0685 0254 0128 IXR BUMP ADDRESS POINTER
0686 0255 B20A LDA A
0687 0256 F710 RTN PUT
0688
0689 *
0690 * GET A CHARACTER FROM MEMORY
0691 * X=BYTE ADDRESS OF CHARACTER
0691 0257 0800 GET ENT
0692 0258 EA08 STX X SAVE ADDRESS
0693 0259 13A8 LRX 1 WHICH CHARACTER
0694 025A B400 LDA #0
0695 025B 2201 JOS $+2
0696 025C 13D7 LRA 8 LEFT
0697 025D 8204 AND KFF RIGHT
0698 025E E202 LDX X
0699 025F F708 RTN GET EXIT
0700 0260 0800 A HLT
0701 0261 0800 X HLT
0702 0262 00FF KFF DATA :FF
0703 0263 FF00 KFF0 DATA :FF00
0704 0264 1250 TCON DATA :1250
0705 0265 0110 PTRP DATA PTR
0706
0707 *
0708 * KEYBOARD DRIVER
0709 *
0709 0266 0800 IKB ENT
0710 0267 4038 SEL 070 AUTO-ECHO
0711 0268 5939 RDA 071 INPUT
0712 0269 A225 IOR H80 SET PARITY BIT
0713 026A 403C SEL 074 INITIALIZE
0714 026B F705 RTN IKB
0715
0716 *
0717 * PUNCH LEADER/TRAILER
0718 *
0718 026C 0800 LDR ENT
0719 026D 0110 ZAR
0720 026E C43C LXP 60 60 BLANK FRAMES
0721 026F FE36 JST OPT
0722 0270 00A8 DXR
0723 0271 3842 JXN $-2 DONE?
0724 0272 F706 RTN LDR YES, EXIT
0725
0726 *
0727 * OUTPUT 'A' TO TELETYPE
0728 *
0728 0273 0800 OTT ENT OUTPUT
0729 0274 6C38 OTA 070 OUTPUT

```

```

0730 0275 4939          SEN 071
0731 0276 F601          JMP S-1      WAIT FOR DONE
0732 0277 F704          RTN OTT      EXIT
0733
0734          *
0735          *      OUTPUT CARRIAGERETURN & LINE FEED TO TTY
0736          *
0736 0278 0800 CRLF  ENT
0737 0279 B615          LDA TCON
0738 027A 00D0          DAR
0739 027B 3141          JAN S-1      TIME OUT
0740 027C C68D          LAP :8D      CARRIAGE RETURN
0741 027D FE0A          JST OTT
0742 027E C68A          LAP :8A      LINEFEED
0743 027F FE0C          JST OTT
0744 0280 F708          RTN CRLF
0745
0746          *
0747          *      INPUT FROM KEYBOARD
0748          *      INPUT FOR VALID RANGE
0748 0281 0800 RDK  ENT
0749 0282 FE1C          JST IKB      GET CHARACTER
0750 0283 C08A          CAI :8A
0751 0284 F602          JMP S-2
0752 0285 C08D          CAI :8D      CARR RETURN?
0753 0286 F201          JMP S+2      YES
0754 0287 F706          RTN RDK      NO
0755 0288 B624          LDA TCON
0756 0289 00D0          DAR
0757 028A 3141          JAN S-1      TIME OUT
0758 028B C68A          LAP :8A      LINE FEED
0759 028C FE19          JST OTT
0760 028D C68D          LAP :8D
0761 028E F70D          RTN RDK
0762 028F 0080 H80  DATA :80
0763 0290 00E0 HE0  DATA :E0
0764 0291 0040 H40  DATA :40
0765 0292 00A0 HA0  DATA :A0
0766
0767          *
0768          *      OUTPUT MESSAGE TO TELETYPE.
0769          *      CALLING SEQUENCE:      JST MSG CALL ROUTINE
0770          *      DATA MESSAGE
0771          *
0771 0293 0800 MSG  ENT
0772 0294 E701          LDX *MSG
0773 0295 B400 M1  LDA 00      GET 2 CHARACTERS
0774 0296 2106          JAZ M2      A=0?
0775 0297 11D7          RRA 8       NO
0776 0298 FE25          JST OTT      OUTPUT LEFT
0777 0299 1157          RLA 8
0778 029A FE27          JST OTT      OUTPUT RIGHT
0779 029B 0128          IXR
0780 029C F607          JMP M1      LOOP AGAIN
0781 029D DE0A M2  IMS  MSG

```

```

0782 029E F70B RTN MSG RETURN P+1
0783 *
0784 * INPUT DECIMAL AND CONVERT TO BINARY
0785 *
0786 029F 0800 IDEC ENT
0787 02A0 0110 ZAR SAVE VALUE
0788 02A1 9A3F ID1 STA V
0789 02A2 FE3C JST IKB GET CHAR
0790 02A3 9A3E STA T SAVE
0791 02A4 9241 SUB CBA RANGE TEST
0792 02A5 3089 JAP ID2 0-9?
0793 02A6 8A3D ADD KA
0794 02A7 2087 JAM ID2 NO
0795 02A8 BA38 EMA V
0796 02A9 1350 LLA 1 MULTIPLY BY 10
0797 02AA 9A37 STA T *
0798 02AB 1351 LLA 2 *
0799 02AC 8A35 ADD T *
0800 02AD 8A33 ADD V AND NEW VALUE
0801 02AE F60D JMP ID1
0802 02AF E231 ID2 LDX V X=FINAL VALUE
0803 02B0 B231 LDA T T=LAST INPUT CHARACTER
0804 02B1 F712 RTN IDEC
0805 *
0806 * CONVERT A TO DECIMAL & PRINT
0807 *
0808 02B2 0800 ODEC ENT
0809 02B3 9A2D STA V SAVE VALUE
0810 02B4 E211 LDX S GET TABLE POINTER
0811 02B5 EA0F STX P
0812 02B6 C504 LXM 4 SET LOOP COUNTER
0813 02B7 EA2A STX T
0814 02B8 B228 OD1 LDA V GET VALUE
0815 02B9 C4AF LXP :AF MAKE ASCHII CHARACTER
0816 02BA 930A SUB *P TEST RANGE
0817 02BB 0128 IXR BUMP ASCII
0818 02BC 30C2 JAP S-2 TEST RANGE
0819 02BD 8B07 ADD *P REBUILD VALUE
0820 02BE 9A22 STA V SAVE
0821 02BF 0030 TXA
0822 02C0 FE4D JST OTT OUTPUT
0823 02C1 DA03 IMS P POINT TO NEXT LIMIT
0824 02C2 DA1F IMS T DONE?
0825 02C3 F60B JMP OD1 NO
0826 02C4 F712 RTN ODEC YES
0827 02C5 0800 P HLT
0828 02C6 02C7 S DATA TBL
0829 02C7 03E8 TBL DATA 1000,100,10,1
02C8 0064
02C9 000A
02CA 0001
0830 *

```

```

0831          *      INPUT HEX AND CONVERT TO BINARY
0832          *
0833 02CB 0800 IHEX ENT
0834 02CC 0110      ZAR
0835 02CD 9A13      STA V      SET OLD VALUE TO 0
0836 02CE FE68 IH1  JST IKB    GET CHAR
0837 02CF 9A12      STA T      SAVE
0838 02D0 9215      SUB CBA    LESS THEN9
0839 02D1 3085      JAP IH3    NO
0840 02D2 8A11      ADD KA     >0?
0841 02D3 3088      JAP IH4    YES
0842 02D4 E20C IH2  LDX V      X=VALUE
0843 02D5 B20C      LDA T      A=LAST CHARACTER
0844 02D6 F708      RTN IHEX   EXIT
0845 02D7 920D IH3  SUB KD     >F?
0846 02D8 30C4      JAP IH2    YES
0847 02D9 8A09      ADD K6
0848 02DA 20C6      JAM IH2    <A?
0849 02DB 8A08      ADD KA     NO
0850 02DC BA04 IH4  EMA V
0851 02DD 1353      LLA 4      SHIFT HEX (4)
0852 02DE 8A02      ADD V      ADD NEW VALUE
0853 02DF 9A01      STA V      SAVE
0854 02E0 F612      JMP IH1    LOOP AGAIN
0855 02E1 0800 V      HLT
0856 02E2 0800 T      HLT
0857 02E3 0006 K6     DATA 6
0858 02E4 000A KA     DATA :A
0859 02E5 000D KD     DATA :D
0860 02E6 00BA CBA    DATA :BA
0861          *
0862          *      MESSAGES
0863          *
0864 02E7 8D8A PRDY  DATA :8D8A
0865 02E8 D2C5      TEXT 'READY P.T. PUNCH AND CYCLE.'
      02E9 C1C4
      02EA D9A0
      02EB D0AF
      02EC D4AF
      02ED A0D0
      02EE D5CF
      02EF C3C8
      02F0 A0C1
      02F1 CEC4
      02F2 A0C3
      02F3 D9C3
      02F4 CCC5
      02F5 AEA0
0866 02F6 8D8A      DATA :8D8A
0867 02F7 C1D4      TEXT 'AT HALT DISABLE P.T. PUNCH'
      02F8 A0C8
      02F9 C1CC
    
```

	02FA	D4A0		
	02FB	C4C9		
	02FC	D3C1		
	02FD	C2CC		
	02FE	C5A0		
	02FF	D0AE		
	0300	D4AE		
	0301	A0D0		
	0302	D5CF		
0868	0303	C3C8		
	0304	A0C1	TEXT ' AND CYCLE. '	
	0305	CEC4		
	0306	A0C3		
	0307	D9C3		
	0308	CCC5		
0869	0309	AEA0		
	030A	8D8A	DATA :8D8A,;8D8A,0	
	030B	8D8A		
	030C	0000		
0870	030D	8D8A	BFRF DATA :8D8A	
0871	030E	C2D5	TEXT 'BUFFER FULL: LAST SOURCE LINE IS'	
	030F	C6C6		
	0310	C5D2		
	0311	A0C6		
	0312	D5CC		
	0313	CC8A		
	0314	A0A0		
	0315	CCC1		
	0316	D3D4		
	0317	A0D3		
	0318	CFD5		
	0319	D2C3		
	031A	C5A0		
	031B	CCC9		
	031C	CEC5		
	031D	A0C9		
	031E	D3A0		
0872	031F	0000	DATA 0	
0873	0320	8D8A	EOTM DATA :8D8A	
0874	0321	A0C5	TEXT ' END OF TAPE: '	
	0322	CEC4		
	0323	A0CF		
	0324	C6A0		
	0325	D4C1		
	0326	D0C5		
	0327	BAAN		
0875	0328	0000	DATA 0	
0876	0329	CCC9	LINM TEXT 'LINE NO'	
	032A	CEC5		
	032B	A0CE		
	032C	CFA0		
0877	032D	0000	DATA 0	

0878	032E	8D8A	ERRM	DATA :8D8A
0879	032F	A0C5		TEXT 'ERROP IN'
	0330	D2D2		
	0331	CFD2		
	0332	A0C9		
	0333	CEA0		
0880	0334	0000		DATA 0
0881	0335	8D8A	081	DATA :8D8A
0882	0336	D2C5		TEXT 'RECORD>80 CHARACTERS'
	0337	C3CF		
	0338	D2C4		
	0339	BE88		
	033A	B0A0		
	033B	C3C8		
	033C	C1D2		
	033D	C1C3		
	033E	D4C5		
	033F	D2D3		
0883	0340	0000		DATA 0
0884	0341	8D8A	TITLE	DATA :8D8A
0885	0342	8D8A		DATA :8D8A
0886	0343	D3D4		TEXT 'STP'
	0344	D0A0		
0887	0345	0000		DATA 0
0888			*	
0889			*	KEYBOARD AND SOURCE BUFFERS
0890			*	
0891	0346		KBB	RES 40
0892	036E	8D8D		DATA :8D8D
0893		0000	BFR	END START
0000	ERRORS			

0700	A	0672*	0686						
0542	AD	0546							
0117	AD1	0131	0143	0181					
0124	AD2	0119	0129	0146					
0133	AD3	0139							
0134	AD4	0147							
0140	AD5	0135							
0148	AD6	0138							
0155	AD7	0166							
0168	AD8	0158							
0170	AD9	0179							
0106	ADD	0283							
0307	BCNT	0031*	0077	0079*	0111	0180*	0243	0339	0470*
		0479	0481*	0585					
0510	BEG	0559	0630						
0893	BFR	0023	0023						
0870	BFRF	0121	0460						
0069	BFRS	0024*	0032	0259					
0310	BPTR	0052	0061*	0093	0095*	0100	0157	0174	0176*
		0202*	0395	0511*	0563	0593*			
0351	C1	0347	0349						
0358	C2	0354	0356						
0040	CAIP	0028							
0860	CBA	0791	0838						
0345	CI0	0295							
0185	CLR	0287							
0551	CMT	0519	0541						
0309	COL1	0034*	0477	0492	0562*	0572			
0736	CRLF	0016	0489*	0571*	0744				
0016	CRLFP	0047*	0116*	0272*					
0080	DE1	0084	0086						
0090	DE2	0099							
0100	DE3	0089							
0076	DELT	0281							
0201	END	0293							
0308	EOB	0118	0207*	0457					
0556	EOL	0626							
0644	EOT	0517							
0873	EOTM	0647							
0300	ERR	0042	0109	0113	0188	0195	0204	0215	0231
		0235	0240	0246	0249	0338	0350	0357	0362
		0379	0429	0438	0445	0451	0455		
0878	ERRM	0466							
0126	ESCP	0029*	0218*						
0312	FRST	0048	0062*	0169*	0170	0173*	0226*	0238	0247
		0431*	0435	0440	0453	0472			
0536	GAD	0533	0538						
0691	GET	0319	0699						
0310	GETP	0053*	0056*	0080*	0090*	0160*	0171*	0264*	0396*
		0573*							
0014	GO	0026*							
0526	GOP	0521	0528						

0764	H40	0635							
0762	H80	0610	0712						
0765	HA0	0637							
0763	HE0	0633							
0332	IBLN	0106*	0225*	0232*	0336	0341			
0367	ICHR	0365*	0503	0599					
0788	ID1	0801							
0802	ID2	0792	0794						
0786	IDEC	0326	0804						
0326	IDTCP	0192*	0333*	0424*	0446*				
0836	IH1	0854							
0842	IH2	0846	0848						
0845	IH3	0839							
0850	IH4	0841							
0833	IHEX	0327	0844						
0327	IHEXP	0201*							
0709	IKB	0322	0714	0749*	0789*	0836*			
0322	IKBP	0039*	0185*	0210*	0212*	0275*	0340*	0345*	0352*
		0359*	0372*						
0039	INIT	0277							
0224	INP	0046*	0076*	0252	0384*				
0236	INP1	0228							
0857	K6	0847							
0858	KA	0793	0840	0849					
0017	KBA	0020							
0891	KBB	0017	0023	0023					
0859	KD	0845							
0702	KFF	0678	0697						
0703	KFF0	0681							
0070	KLS	0022*	0124	0142	0149	0168			
0313	LAST	0151*	0162	0164*	0236*	0244	0448*	0485	0495
0520	LBL	0524							
0311	LCNT	0063*	0078	0085*	0242*	0406*	0423*	0432	0474
0718	LDR	0324	0611*	0622	0724				
0324	LDRP	0394*	0415*						
0582	LINE	0328	0467*	0587	0648*				
0328	LINEP	0122*							
0876	LINM	0584							
0046	LIST	0279							
0573	LL1	0578							
0570	LLL	0468*	0484*	0497*	0575	0649*			
0047	LS1	0064							
0054	LS2	0059							
0773	M1	0780							
0781	M2	0774							
0771	MSG	0019	0325	0619*	0646*	0772	0781*	0782	
0325	MSGP	0120*	0388*	0459*	0465*	0583*			
0019	MSGPP	0012*							
0272	NXT	0015	0035	0065	0102	0123	0127	0197	0208
		0219	0302	0366	0419	0469	0488	0498	0651
0651	NXTP	0621	0650						
0881	081	0620							

0588	OCHR	0363*	0385	0416	0656*	0659*	0665*		
0814	ODI	0825							
0808	ODEC	0018	0586*	0826					
0018	ODECP	0049*							
0530	OP	0534							
0665	OP1	0658							
0655	OPT	0397*	0403*	0405*	0412*	0414*	0598*	0639*	0664
		0667	0721*						
0728	OTT	0321	0666*	0732	0741*	0743*	0759*	0776*	0778*
		0822*							
0321	OTTP	0051*	0054*	0274*	0301*	0483*	0576*		
0827	P	0811*	0816	0819	0823*				
0372	P1	0382							
0380	P2	0378							
0381	P3	0376							
0383	P4	0374							
0391	P5	0387							
0395	P6	0393							
0396	P7	0401	0407						
0416	P8	0410							
0371	PNCH	0289							
0804	PRDY	0389							
0315	PTR	0033*	0088	0098	0101*	0117	0150	0152*	0450
		0478*	0493*	0508	0560*	0705			
0725	PTRP	0615							
0671	PUT	0320	0687						
0320	PUTP	0094*	0132*	0136*	0165*	0175*	0515*	0523*	0529*
		0531*	0539*	0543*	0550*	0556*			
0220	QCAI	0217							
0209	QTERM	0291							
0599	RD1	0624	0632	0640					
0606	RD2	0601							
0610	RD3	0605							
0622	RD31	0616							
0592	RD4	0634	0636						
0639	RD5	0628							
0748	RDK	0323	0754	0761					
0323	RDKP	0125*	0133*	0144*					
0502	RDL	0383*	0391	0408	0462*	0490*	0566		
0596	RDT	0514*	0522*	0526*	0530*	0536*	0542*	0547*	0551*
		0594	0638						
0192	RSET	0285							
0828	S	0810							
0260	SB1	0267							
0264	SB2	0261	0268						
0256	SBP	0115*	0251*	0263					
0305	SCNT	0027*	0196*	0427	0463*	0471	0486	0491*	0494
0011	START	0893							
0020	STP	0014	0041						
0030	STPC	0187							
0856	T	0790*	0797*	0799	0803	0813*	0824*	0837*	0843
0440	T1	0434							

0448	T2	0437	0442						
0456	T3	0473							
0462	T4	0458							
0470	T5	0464							
0482	T6	0476							
0490	T7	0496							
0423	TAPE	0297	0299						
0829	TBL	0828							
0704	TCON	0737	0755						
0314	TEMP	0092*	0096	0153*	0155	0161*	0258*	0260*	0351*
		0364	0425*	0430	0509*	0512	0558	0561	
0467	TERR	0461							
0884	TITLE	0013							
0855	V	0788*	0795*	0800	0802	0809*	0814	0820*	0835*
		0842	0850*	0852	0853*				
0701	X	0673*	0684	0692*	0698				

0893 SOURCE LINES





CONCORDANCE (CONC)

INTRODUCTION

The Source Concordance program (CONC) accepts ALPHA Assembly Language source statements and produces an alphabetized list of all symbols, their definitions, and references by their Assembler source statement decimal line numbers.

ENVIRONMENT

The Concordance program resides in lower memory and creates a symbol table expanding toward upper memory (see figure 1). It will operate in as little as 2K, and will use all memory available, as required.

Hardware Required:

1. ALPHA LSI or ALPHA 16 with 4K words of read/write memory and TTY option.
2. ASR 33/35 Teletype or equivalent.

Software Required:

1. Binary Loader (BLD) or Autoload.

Additional Hardware Supported:

1. High speed paper tape reader.
2. Card reader.
3. Line printer.
4. Open-reel Mag Tape.
5. Digital Cassette.



FEATURES

Operator Communications

The user selects I/O device assignments and other options by responding to questions typed on the Teletypewriter.

Source Input

Concordance supports all standard input devices, including paper tape, card and magnetic tape or cassette when source was saved on mag tape or cassette during a previous BETA-8 assembly.

List Output

Concordance supports all standard list output devices, including teletype and line printers, and will optionally list the source input with decimal line numbers.

Batch Operation

The concordance has a "batch" mode of operation. Source programs may be stacked in the card reader and concorded without operator intervention.

ALPHA-8 Syntax

Although the concordance program operates on a 16-bit ALPHA, it will optionally concord ALPHA-8 assembly source statements.

Insufficient Memory Recovery

If memory is exhausted while CONC is operating, it will list all current symbols and their references, throw away these references and continue.

PROGRAM DESCRIPTION

Main Program Flow

CONC is entered at INIT (location :100), where all program initialization is performed. The upper memory limit is determined by a call to MEMSIZ, located in the SI Source Input module, and the symbol table is initialized by entering a dummy entry whose name is :FFFFFF.

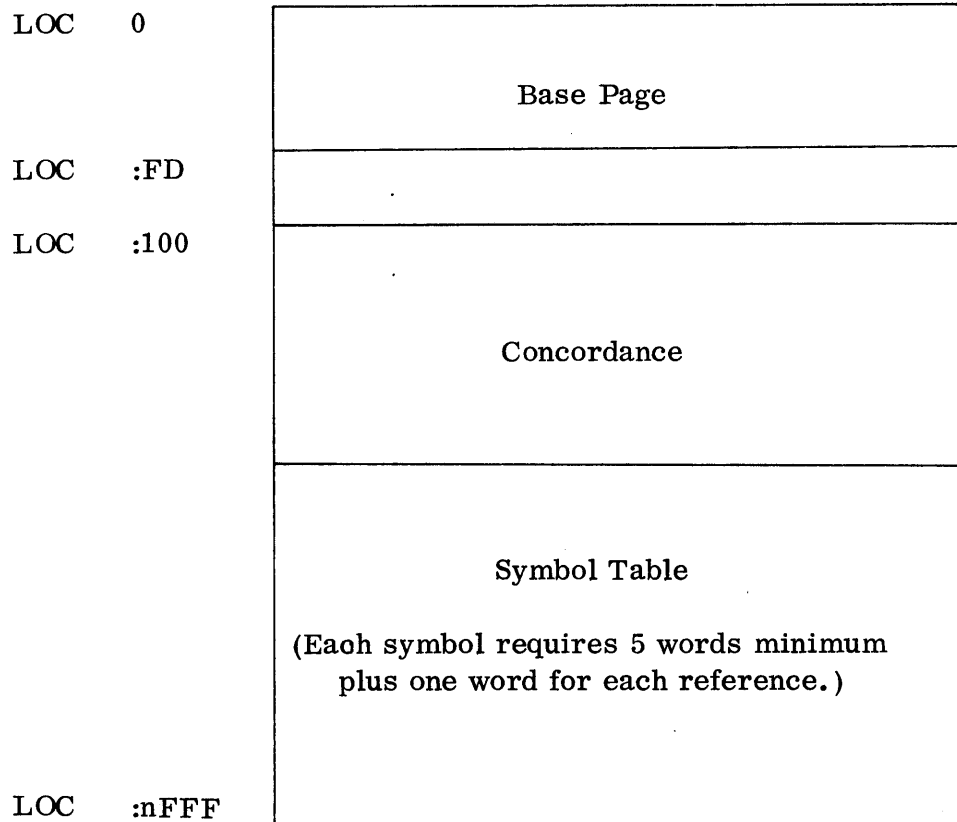


Figure 1. Memory Organization

Next, at QUERY, the title "CONC" is printed on the console teletypewriter, and the I/O device numbers and options accepted from the operator.

Source statement decode is performed by SCAN. Here, a source line is accessed (by READ), and dissected into its label, operation and operand fields. Each label is entered into the symbol table as a definition, and each symbol in the operand field is entered as a reference, by repetitive calls to SRCH. Also, the operation field is examined by SRCHOP for special processing requirements. Then, if the list option was requested, the source statement is printed with its decimal line number by a call to LIST1.

When an END statement is encountered, GEN is entered and the concordance listing is printed. Here, each symbol is printed, along with its error flags, definition line number and all reference line numbers. When all symbols have been printed, the total source line count is printed.



Symbol Table Operation

The symbol table starts in low memory, behind the concordance program, and expands toward upper memory. A symbol is entered once (multiple definitions generate multiple entries) and all references to it are appended in sequence. Each symbol maintains a count of its own length in words.

As each symbol (or reference) is entered, a space in the table is created by moving all higher symbols toward higher memory by a call to PUSH. There are no empty or unused words in the symbol table (see figure 2).

Word 1	N	A
2	M	E
3	∅	∅
4	FLAGS	COUNT
5	DEF ADDR	
	REF's	
N		

NAME: 6-character ASCII name, left justified, with trailing blanks.

FLAGS:

- BIT 15 - Unused
- 14 - ON = Multiple Definition
- 13 - ON = Defined at REF directive
- 12 - ON = Defined at EXTR directive
- 11 - ON = Defined at NAM directive
- 10 - ON = Defined at SET directive

COUNT: Binary count of number of words in this symbol table entry
($5 \leq N \leq 256$)

DEF ADDR: Binary (equivalent of decimal) line number of the symbols definition. An undefined symbol has value of :FFFF.

REF's: Binary (equivalent of decimal) line number of each reference. Sign bit on indicates a memory modification reference (STA, IMS, etc.).

Figure 2. Symbol Table Description



PROGRAM OPERATION

Program Loading

CONC is loaded into memory using the Binary Loader (BLD) or Autoload.

Operation

The start address for CONC is location :0100. When control is transferred to CONC, it will query the operator by printing a line on the teletypewriter of the form:

CONC
SI = # LO = #

where:

- a. Concordance type-out is underlined
- b. # represents the response to be typed by the operator

SI= Query

In response to "SI=" typed by the Concordance, the user types the device number assigned to the source input device he wants to use (see appendix B). If the user wishes to "batch" concordances, he must precede the device number with the letter "B" and if the listing is to be "repeated", the letter "R" must be entered.

Examples:

- SI = 4 read source input from the card reader
- SI = B4 read source input from the card reader in the batch mode
- SI = R repeat the listing just generated, without re-reading source input.

Batch mode is terminated whenever the Concordance program reads a slash (/) in the first character position of the first source statement following an END statement.

The Concordance program accepts as source input the intermediate source saved by BETA-8 on magnetic tape or cassette. This may be used in lieu of rereading the source statements. See appendix B for unit assignments.



The Concordance program retains the source input device number from run to run. Consequently, the user need not type a device number unless he wishes to change the previously selected one. If he responds to "SI=" by typing a blank (space bar), the previously selected device will be used. If he responds with a period (.), all previous assignments will be used (including "LO="). Batch mode is effective until an end-of-batch sentinel (/) is encountered.

LO= Query

In response to the message "LO=", the user may type the device number assigned to the list output device he desires (see table 2). If the user wishes to list his source input on the list output device (with decimal line numbers), he must precede the device number with the letter "L".

Examples:

LO = 3 print concordance on the Centronics line printer

LO = L3 print concordance on the Centronics line printer, including 80/80
 list of source input

The Concordance retains the list output device (but not the list function) on subsequent runs. Consequently, the user need not type a device number unless he wishes to change the previously selected one. If he responds to "LO=" by typing a blank (space bar) or period, the previously selected device will be used.

Program Information Collection

The Concordance program collects certain program information and prints it in the listing; either as flags to the left of the symbol definition, or as an asterisk following the reference line number. For example:

- "M" indicates the symbol is multiply defined.
- "N" indicates the symbol was defined on a NAM directive.
- "R" indicates the symbol was defined on a REF directive.
- "S" indicates the symbol was defined on a SET directive.
- "U" indicates the symbol was never defined.
- "X" indicates the symbol was defined on an EXTR directive.
- "*" indicates that reference is a memory modification instruction,
 such as STA, STX, IMS, etc.



Error Detection

If the user responds to a message by typing a character other than a blank, a valid decimal number, or a period, the query will be output again. If the user responds by typing a back arrow (←), the entire message sequence will be repeated from the beginning.

ALPHA-8 Mode of Operation

Programs written in ALPHA-8 assembly language may also be concorded by setting the SENSE switch.

"PAUSE" Message

If a "PAUSE" statement (up arrow in record position one) is encountered. CONC will print "PAUSE" on the teletypewriter and halt to allow the user to reload the source input device. To continue, the user need only press RUN.

"MEMORY FULL" Message

If CONC finds its symbol table has exhausted all available memory, it will print the message "MEMORY FULL" and produce a concordance listing of all symbols and their current references (the undefined "U" error will be suppressed). It will then compress the symbol table, purging all current references, and continue the concordance process. This will continue until the program has been concorded or no more memory can be obtained by reference compression.

Alteration of Concordance Variables

The Concordance can operate under non-standard conditions by modifying certain memory locations in lower base page. To operate in this condition on a permanent basis, the modifications can be made and the Concordance dumped on paper tape with the Binary Dump (BDP) program.

The options available, their absolute memory address and default values are shown below.



<u>Absolute Location</u>	<u>Value</u>	<u>Function</u>
:0002	Variable	Highest memory location available to concurrence; computed upon initial entry. To alter this address (to preserve utilities, etc.), alter location :0002 and NOP location :0100.
:0003	:FFCB (-53)	Negative of maximum line per page on listing device. Default allows 13 lines for top and bottom page formatting
:0004	:FFB8 (-72)	Negative of maximum character per line on listing device.



Appendix A

CONC OPERATION SUMMARY

The procedure to concord Assembler Source programs using CONC is as follows:

1. Load the Concordance program into memory using the Binary Loader (BLD) or Autoload.
2. Ready the input and output devices, as required.
3. Set the SENSE switch if ALPHA-8 mode is desired.
4. Enter CONC at location :0100. CONC will respond by typing "CONC" on the teletypewriter and then requesting option selection, per Appendix B.



Appendix B

I/O DEVICE SELECTION

QUERY	RESPONSE	MEANING
SI=	1	TTY keyboard input
	2	TTY paper tape reader
	3	High speed paper tape reader
	4	Card reader
	5	Magnetic tape or cassette - unit 0
	6	Magnetic tape or cassette - unit 1
	7	Magnetic tape or cassette - unit 2
	8	Magnetic tape or cassette - unit 3
	B#	Select batch mode. (Slash (/) in position one means end of batch operation.)
	R	Repeat the concordance listing just generated without rereading source input.
LO=	1	Teletypewriter
	2	Data Products line printer
	3	Centronics line printer
	L#	Select source input list

NOTE

Responses to SI= of 5-8 are valid only for versions 96065-41 (Magnetic Tape) and version 96065-42 (Cassette).



Appendix C

SAMPLE CONCORDANCE LISTING

CONC:

SI = 4 LO = L1

PAGE 0001

0001		TITL	CONCORDANCE SAMPLE LISTING
0002	\$5	LINK	:F910 CALL SUB
0003		NAM	CNTR, START
0004		EXTR	RETURN
0005		REL	0
0006	START	EQU	\$
0007		LDA	MINSU4
0008		STA	CNT
0009		LINK	GOTO SUB
0010	A	JST	*READ
0011	B	LDA	TEST
0012	B	JST	*WRITE
0013		IMS	CNT
0014		JMP	A
0015		LAP	X
0016		JMP	RETURN
0017	CNT	RES	1
0018	READ	REF	
0019	WRITE	REF	
0020	X	SET	:8D
0021	X	SET	:8C
0022		END	



PAGE 0002

	0010	A	0014	
	0011	B		
M	0012	B		
	0017	CNT	0008*	0013*
NU	0000	CNTR	0003	
U	0000	MINSU4	0007	
R	0018	READ	0010*	
X	0004	RETURN	0004	0016
N	0006	START	0003	
U	0000	TEST	0011	
R	0019	WRITE	0012*	
S	0020	X	0015	
S	0021	X		

0022 SOURCE LINES